



Reading Passport Activities: Create-A-Game

Directions:

1. After finishing your book, design a game based on the characters and action in the book. Will it be a card game, board game, concentration game or something else?
2. Be sure your game has clear directions and explains the purpose. Look over directions of some of our classroom games. Be sure your game has included all items needed to play (die, markers, etc.)
3. Package your game for easy and compact storage.
4. Explain to the class how to play your game. Have some friends model the players' roles.